ABSTRACT


Key Words: Writing Material, Coursebook Designed

Coursebook Designed is students’ project of IMALT Class English Teacher Education Department in developing material, the students have to design coursebook because it is an ultimate goal for students in passing the course. It is also as media for building the students’ creativity in designing coursebook based on real life teaching and appropriate to curriculum 2013 (the latest curriculum). Therefore, the students of IMALT Class have to design the coursebook that is relevant to Curriculum 2013. However, designing a coursebook is hard thing because a coursebook designed should consist of some chapters, and every chapter should consist of language skill and language contain. Language skills consist of speaking, writing, listening, and reading. Grammar and vocabulary included in language contain. The researcher focused on language skill that is writing material because writing material is a productive skill that require the students to pay attention to have more practice in expressing the idea, conveying the message, pay attention to punctuation, spelling, others and most of people think that it is hard skill to learn. Thus, the researcher investigated whether writing material designed by students of IMALT Class relevant to K-13 or not. So, this study discussed: (1) Are writing materials in the coursebook designed by students of IMALT Class relevant to K-13 or not? (2) What are challenges faced by students in developing material? The researcher used qualitative research focuses on content analysis as research designed. The instrument used in this study are: checklist to know the relevance of writing material to K-13 by identifying writing material developed by students to the basic competency of K-13, and interview to know the challenges faced by students in developing material. The finding of writing material developed by students is relevant to curriculum of 2013. Then, the result of investigation of challenges faced by student are students’ need, design communicative content, find appropriate resource, deciding interesting idea, graphic designed and limited time.