CHAPTER V

Conclusion and Suggestion

A. Conclusion

Based on the result and discussion of the research, the conclusion can be finally derived. It can be concluded that, there are two factors of students’ difficulties in designing digital media.

1. Those factors are internal and external factors.
   a. Internal factor
      The internal factor that influence students difficulties in designing digital media are intelligent, interest, motivation and talent.
   b. External Factor
      The external factors that influence students’ difficulties in designing digital media are school factor that consists of building and facilitation, instruments, teacher and time.

      The students feel difficult in designing digital media when the students make digital media that appropriate with students need, input the content, Tools as media in learning process and the last the students’ less knowledge to operate.
2. Therefore, the students way to face difficulties in designing digital media are; collaborating with others, communicating with the teacher, searching another point of view, after that Looking for another tool and the last practicing the digital media.by the reason above the student will anticipate the difficulties.

B. Suggestion

Based on the conclusion above, this study may propose suggestions.

Suggestions that could be addressed are as follows.

1. For the lecturer

   Based on the result of this study, hopefully the lecturer can give the suitable digital media for the students’ need, give more feedback, and give detail explanation in teaching and learning because online class is not suitable for the students if it is not completed by more explanation from the lecturer.

2. For the faculty

   The faculty should increase the facility especially for internet connection area and give the suitable material class with the students’ needs.

3. Further Researcher

   The research of this study can be used as the consideration for those who want to conduct similar studies beyond the scope of this study, for example to analyze the result of the students strategy in designing digital media on CALL class for teaching English.